

# Performance Analysis of Generalized Self-Organized Tree Based Energy Balancing Routing Protocol (GSTEB) and Swarm Based GSTEB Routing Protocol

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**ABSTRACT:** WSNs have become major area of research in computational theory due to its wide range of applications. But due to limited battery power the energy consumption has become major limitations of WSNs protocols. Though many protocols has been proposed so far to improve the energy efficiency further but still much enhancement can be done. Although GSTEB has shown quite significant results over available protocols but it can be further improved using clustering based mechanism. This paper has proposed a new clustering and tree based routing protocol for wireless sensor networks. The proposed technique utilize the leach based clustering protocol and improves the GSTEB further by increasing the stability period. The experimental results have shown the significant improvement. One of major issue in WSN is To increase the network lifetime. Generalized self-organized tree based energy balancing routing protocol (GSTEB) with shortest path algorithm and SWARM based GSTEB. It maximizes the network lifetime and reduces the energy consumption. The performance analysis of GSTEB and swarm based GSTEB routing protocol, is done to improve the analyzed the quality of service (Qos) parameter like jitter, packet loss, energy consumption, etc.

**KEYWORDS:** energy balance, network lifetime, GSTEB, Swarm, clustering, QOS parameter, Wireless sensor network.

## I. INTRODUCTION

Wireless sensor network (WSN) is a system that is composed of a large number of low-cost micro-sensors nodes. This network is used to collect and send various kinds of messages to a base station [23].With the advancement in Micro-Electro-Mechanical Systems (MEMS)-based sensor technology, low-power wireless communication and low-power digital electronics; it is now feasible to produce wireless sensor nodes in quantity at low price [11]. Wireless sensor network systems have been widely used for monitoring environmental or physical properties over a large area, e.g., temperature, pressure, luminosity and vibration [18].Sensor nodes are widely used to collect information in many applications such as surveillance [8], tracking at critical facilities [9], volcano monitoring [13], permafrost monitoring [17] and monitoring animal habitats [3].One of the major challenges that are yet to be sorted out in wireless sensor network is the lack of energy efficiency which retards or reduces the lifetime of the network. WSN consists of low-cost sensor nodes having limited battery power, and the battery replacement is not simple for WSN having thousands of physically embedded nodes, so an energy efficient routing protocol should be employed to have a long network lifetime.

To achieve the aim, we need not only to reduce total energy consumption but also to balance the load in the network [23].

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Usually there are two definitions for network lifetime:

- a) The time from the beginning of the network operation to the death of the first node in the network.
- b) The time from the beginning of the network operation to the death of the last node in the network [1].

To achieve the longer network lifetime for various applications an energy saving technique should be used. The objective is to maximize the lifetime of the network under a given workload. This is accomplished by distributing the workload as equivalently as possible over the whole network [18]. The most widely employed energy saving technique is the data aggregation. It requires the data fusion processing in order to reduce the data redundancy collected from the sensor nodes. Data aggregation helps to reduce the traffic load thereby conserving the energy in the sensor nodes [21]. Various network architectures and protocols have thus been developed so far to organize the energy efficiently and operate the sensor network [7-16]. To overcome the problem of transmission delay and data loss caused due to node failure in the root to sink, cluster based aggregation method is widely used. In large sized network, efficient communication of data to the sink requires to find the best optimal path according to the number of hops in the network. It reduces the efficiency and increases the communication cost. In such a state instead of communicating data individually and directly to sink, it can be aggregated at cluster head, and transmitting the compressed data to sink [22]. Clustering technique is enormously effective in broadcasting and data querying [14]. Cluster-heads will help to broadcast messages to the sink by collecting the data from own clusters. Clustering process works with the regional restrictions to enhance data aggregation efficiency and reduce energy consumption thereby extending the network lifetime [20]. In this paper, we propose a modified approach for General Self-Organized Tree based Energy Balance routing protocol (GSTEB) with clustering mechanism (CGSTEB). The remainder of the paper is organized as follows: Section II presents the related work. Section III presents the proposed scheme and section IV describes the simulation results. Finally, Section V concludes the paper and outlines the future research work.

The wireless network started in 1970 and the interest increases day by day. During the last decade, and especially at its end increases because of large use of internet. In this performance analysis network Lifetime and energy balancing are two design issues for wireless sensor networks (WSN). In this performance analysis General Self-Organized Tree-Based Energy-Balance routing protocol (GSTEB) which builds a routing process. In this protocol for each round, BS assigns a root node and broadcasts this selection to all sensor nodes. Since, each node selects its parent by considering only itself and its nearest node information, which makes GSTEB a dynamic protocol. A SWARM is a large number of uniform agents interacting with each other and their surrounding with no midmost control to allow a planetary interesting behavior to emerge. SWARM based GSTEB is a self-organized system mainly based on routing section. SWARM intelligence technique is used to find the shortest path between the cluster heads and base station. And also compare GSTEB with SWARM based GSTEB for increase the network lifetime. Here is the comparison of SWARM based GSTEB and GSTEB protocol is done. It is found that the SWARM based GSTEB is better in performance for balance energy consumption, and prolonging the lifetime of WSN.

## II. RELATED WORK

GSTEB (General Self-Organized Tree-Based Energy-Balance Routing Protocol for Wireless Sensor Network) [23] is a dynamic protocol in which routing tree is build using the process where in each round, BS selects a root node and broadcasts this assortment to all sensor nodes in the network. Then, each node selects its own parent by considering itself and its neighbor's information. Simulation results have shown that GSTEB gives a better performance than other protocols in balancing energy consumption, thereby extending the network lifetime. In LEACH (Low-Energy Adaptive clustering Hierarchy) [2] sensors nodes are organized to form clusters and in each cluster one sensor node acts as the cluster-head. In LEACH protocol the first node dies over 8 times later than the first node death in direct transmission and the last node dies 3 times later than the last node death in other protocols. HEED (hybrid, energy-efficient, distributed clustering algorithm) [6] is an improvement over the LEACH protocol on the manner of how the cluster heads are selected. HEED protocol ensures that there is only one CH within a certain range, so there is uniform distribution of the cluster heads in the network which will result in minimum energy consumption thereby enhancing the network lifetime. HEED protocol is suitable only when the nodes have different initial energy. PEDAP (Power Efficient Data Gathering and Aggregation in Wireless Sensor Networks) [5] is a tree-based routing protocol that makes all the sensor nodes in the network form a minimum spanning tree which costs minimum energy consumption for data transmitting. PEGASIS (Power-Efficient Gathering in Sensor Information Systems) [4] is a near Optimal power

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efficient chain-based protocol that uses GREEDY algorithm. In PEGASIS protocol all the sensor nodes in the network form a chain in which, the  $(I \bmod N)$ th node is selected as the leader, which directly communicates with the base station in round  $i$ .  $N$  is the total amount of nodes. PEGASIS protocol reduces the amount of data for long-distance transmission which prolongs the network lifetime. Tree-Based Clustering (TBC)[19] is an improvement over LEACH protocol. TBC forms various clusters in the same way as LEACH forms. In TBC, the nodes within a cluster construct a routing tree where the cluster-head is the root of the tree.

The height and the number of levels of the tree is decided according to the distance of the member nodes to the cluster head. TBC is an excellent protocol in which each node records the information of its neighbor nodes and accordingly builds topography, which is similar to GSTEB. TREEPSI (Tree-based Efficient Protocol for Sensor Information)[15], selects a root node before data transmission occurs. There are two methods for building the tree path. One way is computing the path centrally by the sink. The other way is to run the same tree construction algorithm in each sensor node. In the initial phase, the root node using the standard tree traversal algorithm visits other nodes. Then in the data transmission phase, from the leaf nodes forwards the data to the root node which sends the collected data to the sink. The process is repeated until the root node dies. Simulation results has shown that communication distance for transferring data between the nodes in TREEPSI is shorter than PEGASIS ,so TREEPSI reduces the power consumption about 30% as compared to PEGASIS. PEACH, (Proxy-Enable Adaptive Clustering Hierarchy for wireless sensor network)[10] is an improvement over the LEACH protocol. In PEACH proxy node is selected which is assumed as the current cluster head having week power during one communication round. It is based on the consensus of healthy nodes for detecting and manipulating the failure of any cluster-head. PEACH protocol shows an improvement in the network lifetime by reducing the overhead of re-clustering. EDACH, (Energy-Driven Adaptive Clustering Hierarchy) [12] is based on the consensus of healthy nodes for detecting and manipulating faults in any cluster head. This protocol employs simulation-based fault injection method for the performance evaluation. It increases the reliability and lifetime of the network even in the presence of cluster-heads faults. EDACH extends the lifetime of LEACH up to about 50%. DEEC, (distributed energy-efficient clustering algorithm) [14] elects the CHs by the probability based on the ratio between the residual energy of each node and the network average energy. In DEEC protocol, cluster-heads having high initial and residual energy have more chances of being selected as the cluster-heads. DEEC achieves longer network lifetime than the current clustering protocols.

To prolonging the network lifetime self organizing energy balancing in wireless sensor network having more attention in recent year. In [1] a best routing protocol is planned based on Tree on DAG (ToD), a semi structured scheme that uses energizing forwarding on a totally created structure encompass multiple shortest path trees to take care of network measurable. A configurable top down cluster and cluster-tree formation rule, a cluster-tree self-optimization phase, a hierarchical cluster addressing stage, and a routing stage is planned in [2]. Routing protocol divide the network into several clusters using Dijkstra rule builds a routing tree for every cluster. In routing tree, most number of for cluster nodes is fixed. The routing protocols has attention of congestion by routing tree, node's neighbors average row length and residual energy of nodes. A new tree primarily based routing protocol (TBRP) is developed for improve network life of the sensor nodes. TBRP execute with a more strongly performance in life by leveling the energy load with relation to all the nodes [3]. The author given a unique routing protocol that considers sensors power restriction and increase the network's life by rejecting extra messages between nodes [5]. General self-organized tree based energy-balance routing protocol is divided under hierarchical routing protocols. K-means is a partitioning [7] methodology that partition the network based on various standard. K-means based clustering approach use k-means algorithm to form clusters into the network. The LEACH protocol is described by using K-mean to create energy-efficient clusters for a given number of transmissions. The K-mean outcome recognizes the suitable cluster heads for the network. It works into two modes: setup mode and steady state mode. F. Bajaber and I.[8] Awan an energy efficient clustering protocol was introduced to rise lifetime of wireless sensor networks. The goal of EECPL was to distribute energy load among all the sensors to reduce the energy consumption and increase network duration of WSNs. EECPL organizes nodes into subgroups and ring topology is used to forward the data packets so that all sensor nodes receive the data from a prior neighbor and send the data to a next neighbor. After receiving aggregated information from neighbors, channels send the aggregated data to the Sink. EECPL reaches significant energy control, balances the energy consumption between the sensor nodes and decrees communication surface. EEABR[9] uses a colony of artificial ants that through the WSN for paths between the sensor nodes and a destination node, that are at the same time short in length and energy-efficient, define in that way to maximize the lifetime of the WSN. Swarm intelligence is artificial intelligence (2015) [10] approach which is widely used in network routing protocols to find efficient routing path. It is used to exchange

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information fast and deliver the messages quickly. The insect behavior is observed particularly seems to be amazing and interesting by the seamless integration of the group activity done with a specific organizational structure, which lives in a social colony.

## III. SWARM BASED GENERALIZED SELF-ORGANIZED TREE BASED ENERGY BALANCING ROUTING PROTOCOL (GSTEB)

The main aim of GSTEB is to achieve a longer network lifetime for various application and increases the quality of service parameter. GSTEB protocol is the improvement in the LEACH protocol which selects the cluster head based on energy level of the sensor nodes. The nodes which having large energy level will become the cluster head. SWARM based GSTEB developed performance in energy saving, from each node has to select the adjacent neighbor because the parent. The GSTEB work will divide into four stages.

- I. Initial stage
- II. Tree constructing stage
- III. Self-organized data collecting and transmitting stage
- IV. Information exchange stage

In Initial Phase, Base Station define a root node and broadcasts its ID and its coordinates to all sensor nodes. Then in Tree Constructing Phase, the network find the route by transmitting the route information from Base Station to sensor nodes or by having the same tree structure being changed and separately built by each node. Sensor nodes are indiscriminately distributed in the square field. there is only one Base Station place far away from the sensing area. Sensor nodes are static and energy constrained. Once distributed systematically, they will keep operating until their whole energy is consumed.

## IV. IMPLEMENTATION DETAILS

In this paper, performance analysis of GSTEB (generalized self organizing tree based energy balancing) routing protocol and SWARM based GSTEB protocol is analyzed for longer network lifetime and energy balancing of the system. The use of reactivity has been neglecting in the case of GSTEB routing protocol. GSTEB has been applied only on small networks thus effect of the dense network has been ignored in GSTEB protocol. SWARM based GSTEB has better result than GSTEB routing protocol in fig (1).

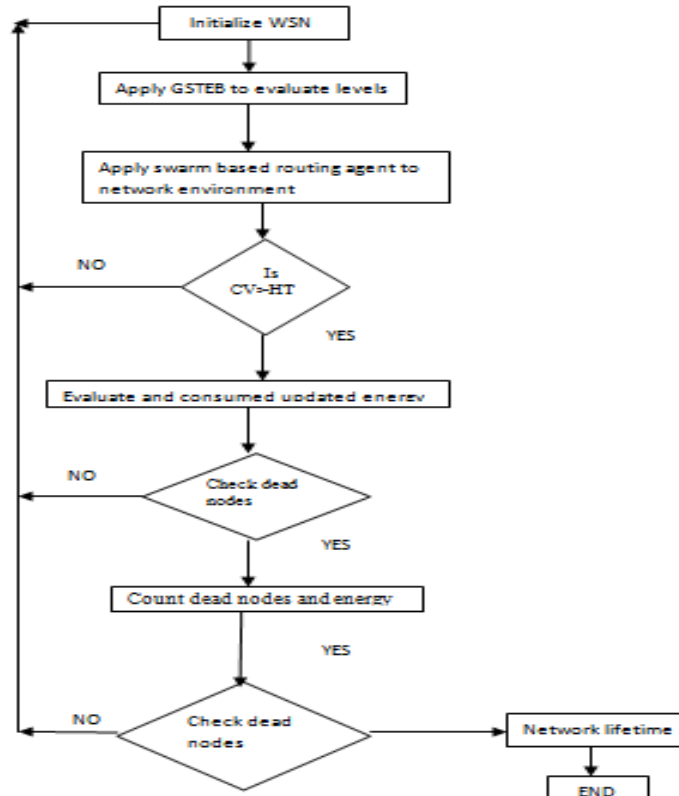


Fig. 1 implementation of SWARM based GSTEB

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## Steps for implementation of SWARM based GSTEB

Step 1: Initialize network

Step 2: Deploy the network randomly in predefined sensor field.

Step 3: Apply GSTEB to evaluate the levels.

Step 4: Check if Current value (CV) > Hard threshold (HT)

Step 5: Apply SWARM intelligence (SI) agent on system to find probability of one to another node.

$$P_{ij}^k = \begin{cases} \frac{[\tau_{ij}(t)]^\alpha \cdot [v_{ij}]^\beta}{\sum_{k \in \text{allowed nodes}} [\tau_{ij}(t)]^\alpha \cdot [v_{ij}]^\beta} & \text{if } j \in \text{allowed nodes} \\ 0 & \text{Otherwise} \end{cases} \quad (1)$$

Where,

- i, j= distance between nodes
- $\alpha$  and  $\beta$  are constant
- t= time
- $V_{ij}$ = probability of node visited

Step 6: Clusters to find the best route among the nodes to sink. The selection of cluster heads is done by following equation:

$$T(n) = \frac{p}{1 - p \left( r \bmod \frac{1}{p} \right)} \quad \text{if } n \in G \quad (2)$$

Where,

- r = the current round
- G= Set of round haven't cluster of head at 1/p rounds
- n = given number of nodes.
- p = the priori probability of a node being elected as a cluster-head.

Step 7: The energy calculation is done using,

$$|E_i = \lceil \text{residual}_{\text{energy}(i)} / \alpha \rceil \quad (3)$$

- E= initial Energy
- $\alpha$ =constant

## V. EXPERIMENTAL RESULT

- Figure below shows 101 sensor nodes are randomly distributed in square field there is only one base station far away from the sensing area.
- Sensor node is stationary and energy constrained. They will keep operating until their energy is finished.



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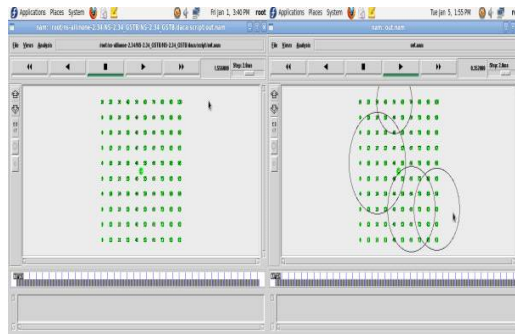


Fig. 2(a)

Fig. 2. (b)

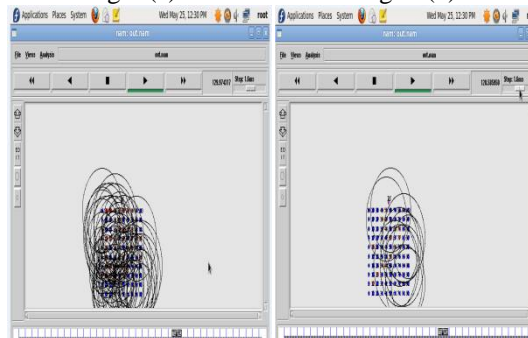


Fig.2(c)

Fig.2(d)

Figure below shows the graphs of GSTEB protocol for quality of service parameter Fig.2 (e) shows the simulation time Vs. Jitter X axis representing simulation time and y axis representing jitter. Fig 2.(f) shows the simulation time Vs. Avg.energy.

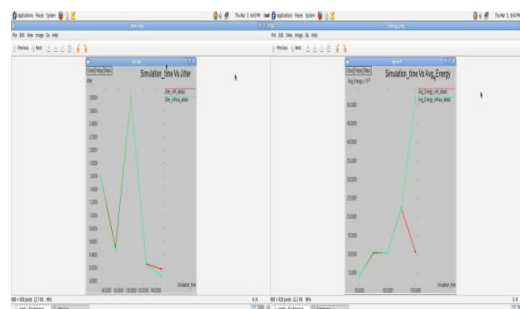


fig. 2(e) ST Vs jitter

fig. 2(f) ST Vs Avg.energy

Figure below shows the graph of simulation time vs. dropping ratio. Fig.2 (G) X axis representing simulation. Y representing dropping ratio Fig.2(h) shows simulation time vs. delay.

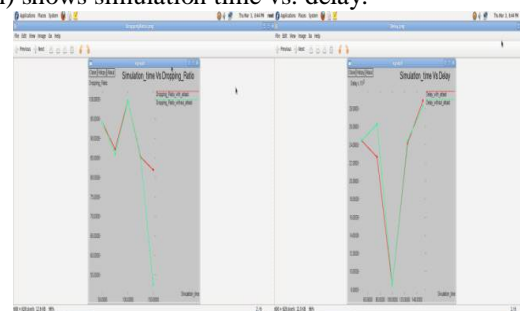


fig.2(g) ST Vs dropping ratio fig.2(h) ST Vs delay

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Figure below Fig.2(i) shows the simulation time vs. throughput axis representing simulation time and Y axis representing throughput. Fig.2 (j) shows the simulation time Vs packet delivery ratio.

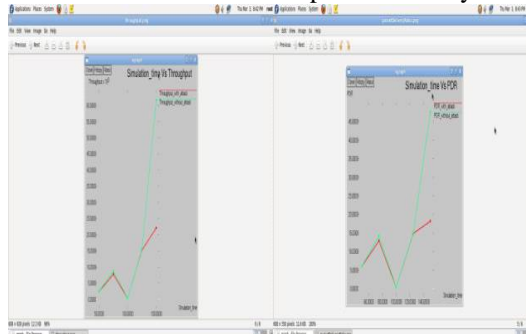
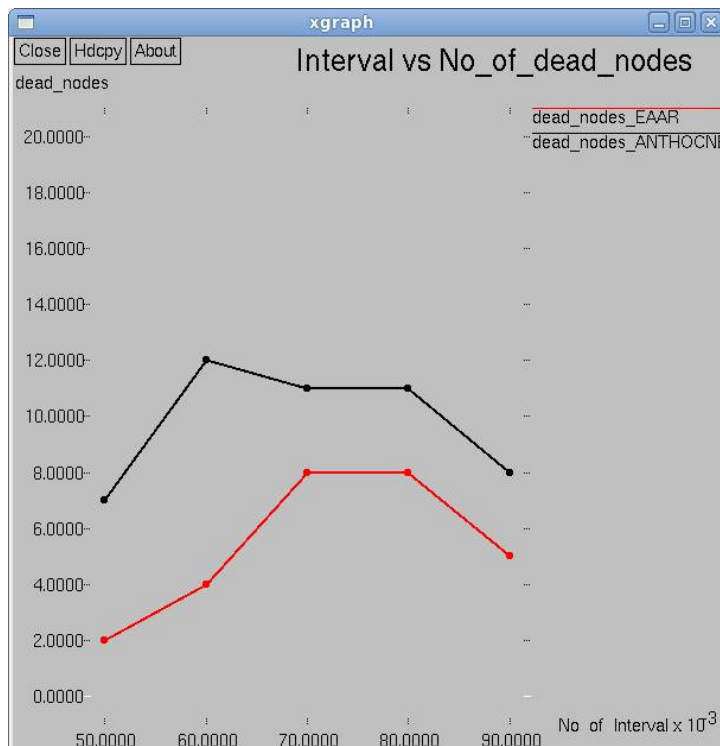


fig.2(i) ST Vs throughput

fig.2(j) ST VS PDR

## VI. COMAPRE TWO PROTOCOL ANTHHOC AND EAAR COMPARISION GRAPHS AND SIMULATOR OUTPUT.

### 1. Interval VS No of Dead Nodes

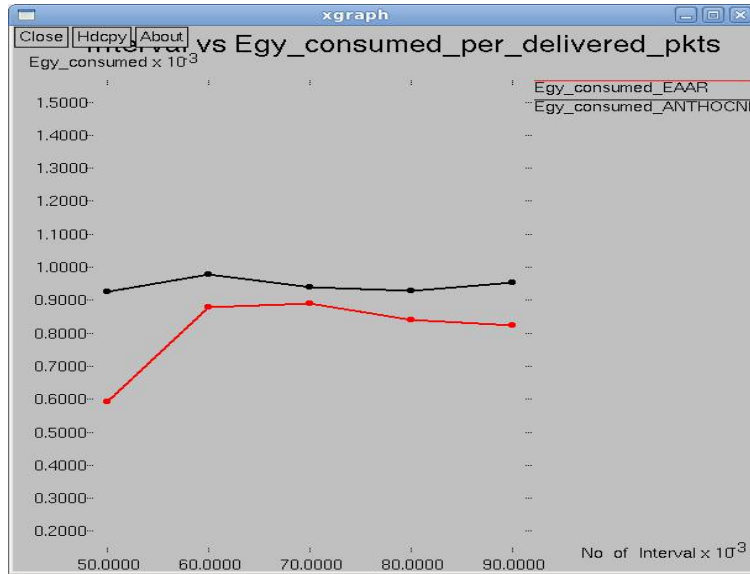


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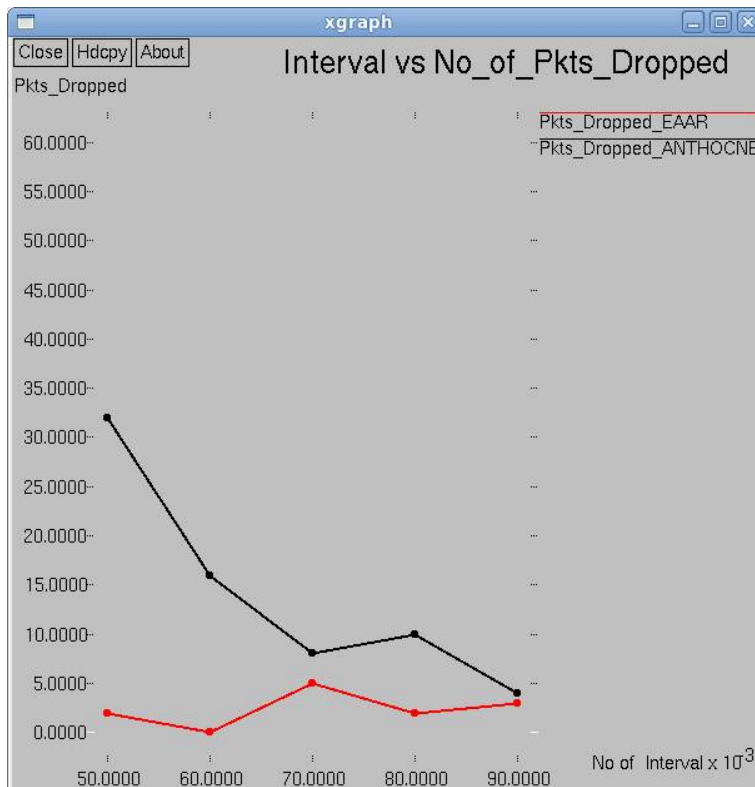
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## 2. Interval VS Energy Consumed per Delivered Packets



## 3. Interval VS No of Packets Dropped



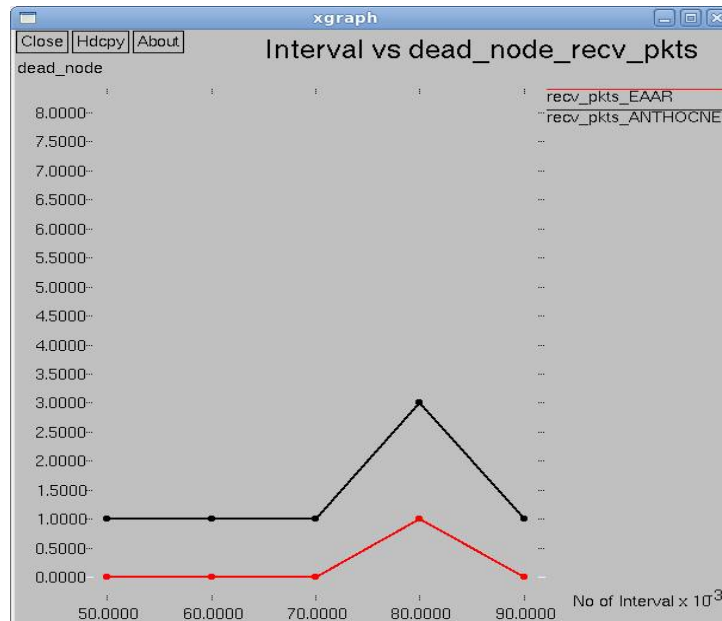


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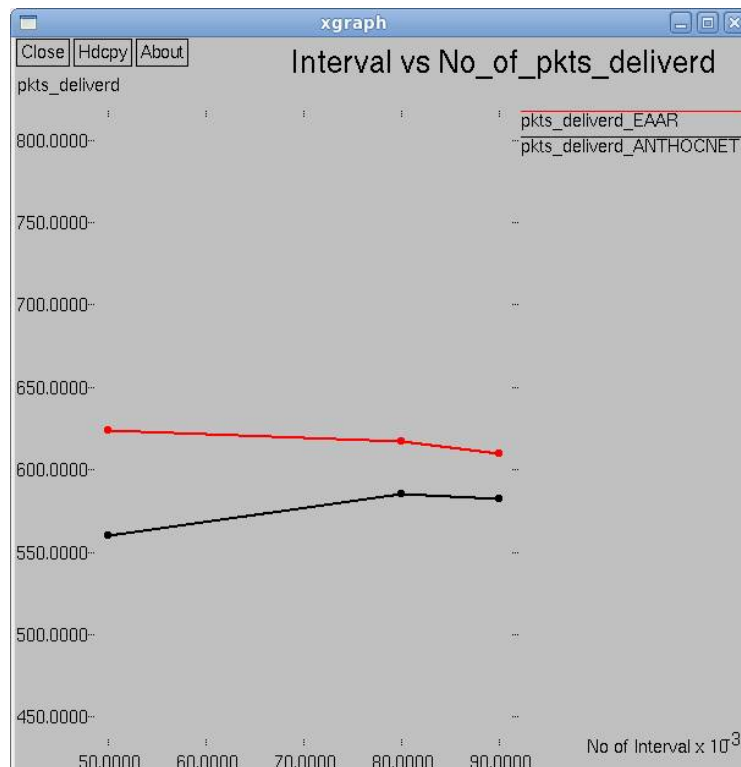
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## 4. Interval VS Dead Node Received Packets



## 5. Interval VS No of Packets Delivered

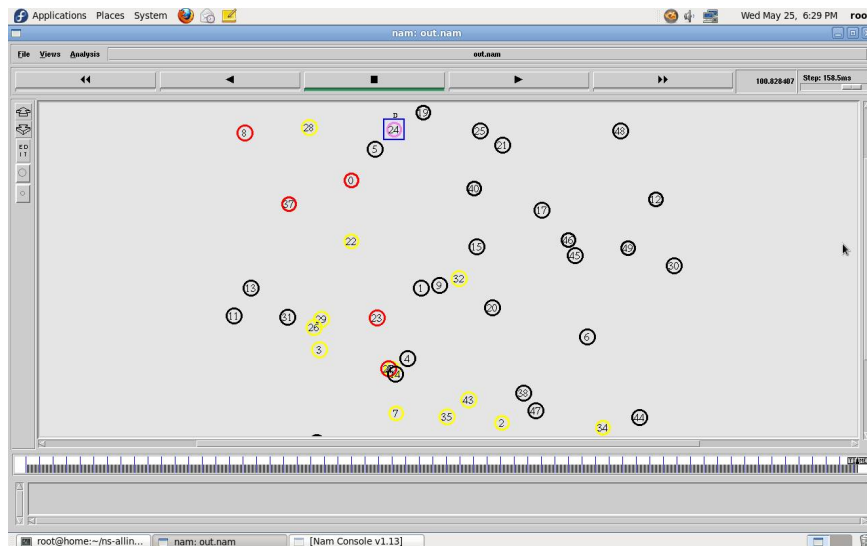


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## 6. Network Simulation



## VII. CONCLUSION

In this paper we have proposed a new clustering and tree based routing protocol for wireless sensor networks. Even though GSTEB has shown quite significant results over existing protocols, it has been further enhanced using clustering based mechanism. The proposed CGSTEB utilizes the leach based clustering protocol and improved the GSTEB further. Simulation results have shown that the proposed scheme successfully balances the energy consumption among the nodes and there is an improvement in the stability period. The work has not considered the use of compressive sensing and any swarm intelligence technique to find the shortest path between the cluster heads and base station. So in near future we will propose compressive sensing and swarm intelligence based CGSTEB protocol to improve the results further. A wireless sensor network is a group of tiny sensor nodes which communicate through radio interface. All sensor nodes are capable of sensing, computation, communication and power as four basic working units. There are various types of limitation on Wireless sensor networks, but limited energy, communication capability, storage and bandwidth are the main resource parameter. When we try to reduce energy consumption it leads to energy unstable and leads to dividing network which will decrease the level of network performance. The performance analysis of Swarm based GSTEB Successfully balances the energy consumption of the nodes and improve the quality of service (QOS) parameter like jitter, delay, packet loss. Swarm based algorithms provide solution to problems like energy consumption, scalability, maintainability and improves the lifetime of network etc.

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